

AGILITE

Developing the digital and entrepreneurial competences of VET trainers to support agile entrepreneurship training

IT IS SAD TO SAY BUT OUR BEAUTIFUL AGILITE PROJECT HAS COME TO ITS END.

"THERE IS NO REAL ENDING.
IT'S JUST THE PLACE WHERE
YOU STOP THE STORY" -
FRANK HERBERT

After 2 years of collaboration and hard work, a multitude of translations, warm and fruitful meetings; we are ready to show you everything we have achieved throughout the project.

The AGILITE project was designed to build the digital competences and the entrepreneurial spirit as well as an understanding of the principles of circularity within the VET sector to ensure that the climate targets of "The European Green Deal" are achieved. A combination of interactive infographics and EduZines designed for remote and on-the-spot learning are developed by partners as a demonstration of educational innovation in action in today's digital era.

Thus, partners from 8 countries met in Virginia, Ireland - to hold the last Transnational Meeting. We are ready to show you everything we have achieved throughout the project.



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Within quite intense agenda, the partners have accomplished the following tasks:

- Overview and results of In-service Training
- Overview and outcome of the Multiplier Events done
- Update on the MOOC and Community of Practice
- Wrap-up presentations by every participating country

As well, the Exploitation Plan and Impact Exercise have been delivered by the Fonix (NO) and Emphasys (CY).

The next and final steps are:

- Preparations for the Final Report (all partners)
- Final Dissemination Report (Postal 3, Spain)
- Final Quality Assurance Report (ISQ, Portugal)

While we are preparing our final report, you can visit our [Massive Open Online Course](#), which hosts all the complete in-service packages developed within the AGILITE project providing VET tutors and businesses all over Europe with

open access to digital learning materials remotely via the internet. Anyone, from anywhere in the world, can scan the QR code on the interactive infographics and immediately access the educational resources developed. A Community of Practice is also integrated into the MOOC, where learners can engage and mutually benefit from exchanging and learning from other's experiences.

Last but not the least, AGILITE team had a cultural visit to the Guinness StoreHouse Dublin, which is not only about the most famous beer in the world, but about Irish culture and perception of the business.

And remember: "Every ending is a beginning. We just don't know it at the time."



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Why not take a look at the progress and success we have achieved throughout the project and meet the AGILITE family, by visiting our Facebook page at [Facebook.com/ErasmusAGILITE](https://www.facebook.com/ErasmusAGILITE) or visit our website www.agilite-project.eu